

C Speech and Language Concerns- Categorization

Expressive Language (what the student says) Content - Semantics

Can the student describe objects?
Name: (shoe)
Category: (clothes)
Function: (you wear them)
Attribute: (adjectives)

- Cut out the pictures on the following page and have student sort the pictures in three groups (food, clothes, animals):
 - Circle one:
YES NO

2. NAME CATEGORY

- Can they tell you the name of the groups? Prompt with, "These are all...."
FOOD: YES NO CLOTHES: YES NO ANIMALS: YES NO

3. NAME OBJECTS

- Have student name the 12 items. Write "+" next to the item if correct; "-" if incorrect

Example: 1. + Horse 2. + Shirt 3. - Banana	1. <input type="checkbox"/> Banana 2. <input type="checkbox"/> Hamburger 3. <input type="checkbox"/> Apple 4. <input type="checkbox"/> Pizza	5. <input type="checkbox"/> Horse 6. <input type="checkbox"/> Frog 7. <input type="checkbox"/> Elephant 8. <input type="checkbox"/> Bird	9. <input type="checkbox"/> Shirt 10. <input type="checkbox"/> Shoe 11. <input type="checkbox"/> Socks 12. <input type="checkbox"/> Hat
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4. DESCRIBE OBJECTS

- Have student describe the 12 items. Write "+" next to the item if they provide an accurate description (e.g., color, size, number, etc.); "-" if inaccurate. Prompt with, "Tell me about a...."

Example: 1. + Fast 2. - Tall 3. + Yellow	1. <input type="checkbox"/> Banana 2. <input type="checkbox"/> Hamburger 3. <input type="checkbox"/> Apple 4. <input type="checkbox"/> Pizza	5. <input type="checkbox"/> Horse 6. <input type="checkbox"/> Frog 7. <input type="checkbox"/> Elephant 8. <input type="checkbox"/> Bird	9. <input type="checkbox"/> Shirt 10. <input type="checkbox"/> Shoe 11. <input type="checkbox"/> Socks 12. <input type="checkbox"/> Hat
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5. SAY OBJECT FUNCTION

- Have student name the function of the 12 pictures. Write "+" next to the item if correct, write "-" if incorrect (e.g., "YOU PUT IT ON, YOU EAT IT, IT JUMPS," etc.). Prompt with, "What can you do with a....?" or "What does a ___ do?"

Example: 1. + Runs 2. + Put it on 3. + Eat it	1. <input type="checkbox"/> Banana 2. <input type="checkbox"/> Hamburger 3. <input type="checkbox"/> Apple 4. <input type="checkbox"/> Pizza	5. <input type="checkbox"/> Horse 6. <input type="checkbox"/> Frog 7. <input type="checkbox"/> Elephant 8. <input type="checkbox"/> Bird	9. <input type="checkbox"/> Shirt 10. <input type="checkbox"/> Shoe 11. <input type="checkbox"/> Socks 12. <input type="checkbox"/> Hat
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Cut these images out and use in the activities above.

